

# Star Wars Galaxies Trading Card Game Scenario

## Space Slug

*Your ship has been swallowed by the Space Slug! Battle the slug to escape and fight your way through the asteroid fields.*



It's double the credits if you deliver this small package cargo by the end of the week. Only money could make you plot a shortcut hyperspeed path through an asteroid field.

The upgraded maneuver thrusters on your ship are enough to keep you away from the big rocks. It takes all the skill you have from years of experience as a starship jockey to dodge the faster moving small ones.

The collision alarm barely has time to activate before you feel the impact of a small asteroid on the port side. The aft thruster is disabled, and that means you'll be spinning in circles unless you stop to get it fixed.

It's not hard to find a large rock to put down on. This one even has a cave, which will keep you safe from micrometeoroid showers. You put on your breather and step outside. Chasing away a mynock, you start repairs on the broken thruster.

Before too long, there's a shudder throughout the whole asteroid. You hope it's not breaking up. Another shake, this one even stronger. The floor feels unstable, and you almost lose your balance. You hear a deep groaning rumble.

Then it dawns on you. This isn't an asteroid. It's an Exogorth, a giant space slug! You race back to the cockpit and blast off. You fire a couple of blasts at the walls... the throat of the thing, hoping to slow down its digestive system. You'll have to fight your way out now!



Your fancy maneuvers buy some time and the blasts from your laser cannons slow down the giant monster. Just as its massive jaws at the mouth of the cave slam shut, your starship slips through. That might be your closest call ever! Your shortcut is paying off, though. Despite the delay of the repairs and the battle with the space slug, you're going to make it to your destination on time.

